
Subject: Re: Thread based "conveyor" class for Win32
Posted by [Mindtraveller](#) on Mon, 17 Dec 2007 11:50:48 GMT
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Recently I've been thinking about implementing Mutex and Semaphore with additional functionality and how to do it the best way.

And that's my suggestion: it is possible to make these classes Multithreading POSIX API based. It will work OK for Linux version. And for Win32 the same functions will be mapped by POSIX Threads for Win32 library calls. Here's library description: [](http://sourceware.org/pthreads-win32/conformance.html)

This will unify, ease debugging and reading of code.
