
Subject: MinSize and ParentCtrl

Posted by [mrjt](#) on Mon, 11 Feb 2008 11:11:00 GMT

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I know I've mentioned this before, but this is still really bugging me. I honestly believe that it would be a substantial improvement if ParentCtrl had SetMinSize functionality as in TopWindow:

```
struct ParentCtrl : public Ctrl {  
    virtual Rect  GetVoidRect();  
    virtual Size  GetStdSize() const;
```

```
    virtual void SetMinSize(Size sz) { minsize = sz; }  
    virtual Size GetMinSize() const { return IsNull(minsize) ? Ctrl::GetMinSize() : minsize; }
```

```
};  
ParentCtrl();  
private:  
    Size minsize;  
};  
(StaticCtrl.h)  
Rect ParentCtrl::GetVoidRect()  
{  
    return GetSize();  
}
```

```
Size ParentCtrl::GetStdSize() const  
{  
    return GetMinSize();  
}
```

```
ParentCtrl::ParentCtrl()  
{  
    NoWantFocus();  
    Transparent();  
    minsize = Null;  
}(Static.cpp)
```

If not a modified ParentCtrl, can we at least have a different Ctrl with this functionality in CtrlLib please (MinSizeCtrl or LayoutCtrl)? I'm getting tired of adding it myself
