
Subject: Re: question about menu

Posted by [mirek](#) on Tue, 28 Mar 2006 08:29:20 GMT

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```
.....  
void MySelect() { .... }  
  
void Select(Bar& bar)  
{  
    bar.Add("Select!", THISBACK(MySelect));  
}  
  
void MainBar(Bar& bar)  
{  
    bar.Add("Menu", THISBACK(Menu));  
    bar.Add("Select", THISBACK(Select));  
}  
.....
```

The difference between Bar and MenuBar is that "Bar" can mean ToolBar as well - you can share the same definition for both.

Mirek
