
Subject: Re: Draw::DrawImageOp optimization bug
Posted by [Tom1](#) on Wed, 03 Dec 2008 16:11:25 GMT
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Hi,

I ran some more tests on the native mode and discovered that the following should be changed in order to get correct scaling for the images in the native mode too:

1. There should not be switching to native mode and back in the Draw.cpp/Draw::DrawImageOp(). Also, there should not be any Native() translations for the coordinates.
2. The same goes probably for the DrawData.cpp/Draw::DrawDataOp(). No switching to native and back, and no coordinate translations.

Please remove:

```
BeginNative();  
Native(x, y);  
Native(cx, cy);  
..  
EndNative();
```

from both of the above functions.

The printing works correctly without these switchings in both native and dots mode. (By selecting the native mode, the user indicates that they wish to use the native coordinate space for all coordinates and create the content with that fact in mind.)

Best regards,

Tom
