
Subject: Re: Compile package with iml file problem!
Posted by [tojocky](#) on Tue, 23 Dec 2008 10:44:48 GMT
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Sender Ghost wrote on Tue, 23 December 2008 10:13

You didn't include "Draw/iml_source.h" header file in "UApplication\MainWorkSpace.cpp". Unified diff for fixed file below:

```
#include "MainWorkSpace.h"

//using namespace UPP;

namespace UA{

#define IMAGECLASS UAImg
#define IMAGEFILE <UApplication/UApplication.iml>
#include <Draw/iml_source.h>
+
UApplication::UApplication() {
    Sizeable();
    Zoomable();
    CtrlLayout(*this);
    AddFrame(menu);
    Icon(UAImg::MainIcon());
```

As written in the GUI Tutorial:

Quote:

Note: #include <Draw/iml.h> works only when images are to be used in single .cpp file, otherwise you must put "obsuscated" sequence with #include <Draw/iml_header.h> to you header and #include <Draw/iml_source.h> to any .cpp file.

Sure! thanks...
