
Subject: Re: Math equations in QTF
Posted by [mirek](#) on Fri, 06 Mar 2009 17:34:38 GMT
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Actually, the process is a little bit different.

You need to find "binary representation" (because, after all, you will need to store such object in QTF...). Then you provide a class that "draws" such binary representation.

I recommend digging around RichText/RichImage.
