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Subject: DLL and U++ type

Posted by [mauro.bottizzo](#) on Mon, 03 Apr 2006 12:45:32 GMT

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hi,

I am writing an DLL, using:

```
extern "C" { ... }
```

When i defining the "C" functions it's possible use U++ type, like "String", "Value", etc ...?? If no, only the poiners, like: String&, Value&, etc??

Thanks.

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