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Subject: how get font height

Posted by [bonami](#) on Wed, 24 Jun 2009 10:04:57 GMT

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i have a RichTextCtrl, i want it to be the height of the text on it.

RichTextCtrl rt;

...

```
String str = "[3A^test^ Graphical introduction]";
```

```
rt = str;
```

```
typedef const unsigned short screen_size_t;
```

```
screen_size_t linkSpace = 10;
```

```
screen_size_t linkSize = Arial(20).Info().GetLineHeight();
```

```
Add(rt.LeftPos(linkSpace, GetSize().cx - 2 * linkSpace).TopPos(linkSpace, linkSize));
```

the above code's rt fits. but i wonder how Arial(20) is related to "[3A", whose text should be of 100 dots/12 points. manual cites "points" everywhere, while it seems to mean differently.

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