
Subject: Painter DrawLineStroke proposal
Posted by [koldo](#) on Wed, 02 Dec 2009 07:49:01 GMT
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Hello Mirek

Very recently there have been a change in DrawLineStroke() so that from now all lines are rounded. All previous calls to LineCap() are useless:

```
void Painter::DrawLineStroke(int width, Color color)
{
    Begin();
    LineCap(LINECAP_ROUND); <== Line added
    switch(width) {
        case PEN_NULL:
            Stroke(0, color);
            End();
            return;
        case PEN_SOLID:
            Stroke(1, color);
            break;
        case PEN_DASH:
            Dash("18 6");
            break;
        case PEN_DOT:
            Dash("3 3");
            break;
        case PEN_DASHDOT:
            Dash("9 6 3 6");
            break;
        case PEN_DASHDOTDOT:
            Dash("9 3 3 3 3");
            break;
        default:
            Stroke(width, color);
            End();
            return;
    }
    Stroke(1, color);
    End();
}
```

It would be good if you could remove that line

Best regards
Koldo
