
Subject: Re: RichText scrolling problem

Posted by [javelin](#) on Fri, 19 Feb 2010 11:28:27 GMT

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Woops there's a bug in my code. When initializing `_sbConst` I was assuming that `tsb` will always be bigger than the page size. The code below corrects this:

```
int sb = output_.GetSb(), tsb = output_.GetSbTotal();
```

```
output_ <<= ~output_ + qtf;
```

```
if (!_sbConst) {  
    output_.ScrollEnd();  
    sb = output_.GetSb();  
    tsb = output_.GetSbTotal();  
    if (tsb > sb && tsb > output_.GetSbPage())  
        _sbConst = tsb - sb;  
} else {  
    if (abs(tsb - sb) != _sbConst) output_.SetSb(sb);  
    else output_.ScrollEnd();  
}
```

But this now requires that `ScrollBar::GetPage()` be exposed as `RichTextView::GetSbPage()`. Can we do this guys?

Mark
