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Subject: Re: RichEdit Questions

Posted by [fudadmin](#) on Mon, 17 Apr 2006 23:39:43 GMT

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mentaltruckdriver wrote on Tue, 18 April 2006 00:33:1. In RichEdit.lay under the UnitEdit there is a "ColorPusher" option that changes the color of the formatting symbols shown in the editor. I want to change that to Null (which is an option) however I get the errors that I described above.

I see no need to upload the RichEdit package since you should already have it if you have U++.

2. That's good but how would I get my program to automatically detect what fonts I have then add them?

Thanks.

Sorry about that. But could you please learn how to formulate questions? Imagine how our forums will look if everyone names topics like this? And how easy is navigation then?

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