
Subject: BUGFIX: ExpanderFrame

Posted by [kohait00](#) on Tue, 13 Jul 2010 06:27:07 GMT

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ExpanderFrame doesnt recalculate Layout corectly, if surrounding top window changes Size, it only refreshes the scroll bars, when clicking somewhere it does though.. ExpanderFrame::Layout is missing a Repos()

```
void ExpanderCtrl::Layout()
{
    Repos(); // <<< was missing
    scroll.SetPage(Hv(GetSize()));
    UpdateScrollBar();
}
```