Subject: Bugs in Tuple, RemoveSorted and in Scribble Example
Posted by busiek on Sun, 31 Jul 2011 09:32:25 GMT
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During a development of my project I encounter several bugs:

(Actually, this is not in Core) In Scribble Example a drawing is shifted if one scrolls the view.
Tuples (has anyone using it?) comparison operators < and > were copy&pasted from != .
RemoveSorted({1,2}, {0,3}) results in empty set

I had to fix them. Patches are attached.

Especially the third bug was very annoying for me. Because my project has already grown to impressive size and its nature is algorithmic, I have searched the bug several hours. Thanks to this very long debug session I was able to understand my code much better . Moreover, I found some minor bugs in my functions. Therefore, all in all, I was able to improve my project thanks to U++

File Attachments

1) 0001-Fix-scribble-draw-when-a-view-is-scrolled.patch, downloaded 452 times
2) 0002-Fixed-comparison-operators-in-tuples.patch, downloaded 361 times
3) 0003-Fixed-bug-in-RemoveSorted.patch, downloaded 584 times