
Subject: Re: BUG for Find in Algo.h
Posted by [gridem](#) on Mon, 19 Dec 2011 09:10:26 GMT
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There are 2 issues:

1. You should check iterator for NULL. This is difference between STL and U++.
2. You should use reference instead of value:

The correct code is:

```
if (it != NULL)
{
    CAppli& apptmp = *it;           // use reference
    apptmp.update();
}
```
