
Subject: Re: How do you develop in U++?
Posted by [Didier](#) on Thu, 26 Jan 2012 20:54:06 GMT
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Hi all,

I develop everything under fedora with gcc and debug with gdb (works perfectly) and also use valgrind to verify that everything works fine.

To compile Windows versions, I use wine with Upp under wine + MSC free edition (very easy to set up with wine-tricks).

I don't use mingw because the final apps need the mingw32 dll to run,

And for final testing under windows, I have some VMs under QEMU: windows works perfectly on my machine Q6600 (Quad core at 2.6GHz).

And when I want a real test, there still is my wife's Atom notebook
