
Subject: Re: Need help with the structure of flags etc. and running u++ cocoa on Windows 7 GNUSTEP

Posted by [fudadmin](#) on Wed, 14 Mar 2012 13:18:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

try to change part of Core/config.h

```
#define COMPILER_GCC 1
```

```
#if __WIN32
#define COMPILER_MINGW
#define OS_WINDOWS
#define PLATFORM_WIN32
#endif
```

```
#ifdef __OBJC__
#include <objc/objc.h>
#endif
```

```
#if flagCOCOA
#define PLATFORM_COCOA
#define GUI_COCOA 1
#endif
#if flagX11
#define GUI_X11 1 //aris002 for cygwin?
#endif
```

```
#if flagGUI_WIN
#define GUI_WIN
#endif
```

```
#if __unix || __unix__ || __APPLE__
#define PLATFORM_POSIX 1
```

Edit: actually I changed everything in Core from PLATFORM_WIN32 to OS_WINDOWS and then have been trying to adjust other parts but at the start you don't need.

Please post your errors.
