
Subject: Re: IDE debugger hangs on GuiMT example
Posted by [mdelfede](#) on Mon, 14 May 2012 16:37:49 GMT
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About the mouse grabbing problem of X11 above, a quick and dirty workaround is to put those lines juse BEFORE the breakpoint :

```
XUngrabPointer(Xdisplay, CurrentTime);  
XUngrabKeyboard(Xdisplay, CurrentTime);  
XFlush(Xdisplay);  
user code          <--breakpoint on THIS LINE
```

This will ungrab mouse just before gdb takes control.
I'll try to find a more automatic solution from inside GDB, with some helpers in user code.

Ciao

Max
