
Subject: Re: image of cursor

Posted by [mirek](#) on Sun, 11 Jun 2006 18:53:50 GMT

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fudadmin wrote on Sat, 10 June 2006 06:12Something like this:

```
Image MyCtrl::CursorImage(Point p, dword keyflags)
{
    Point p1=Point(0,50);
    Point p2=Point(200,60);
    /// if (p.x>p1.x && p.x<p2.x && p.y>p1.y && p.y<p2.y)
    /// return CtrlImg::vertpos1();
    // SetMouseCursor(CtrlImg::vertpos1());
    // PromptOK("inside");

    /// else return Image::Arrow();
    return Image::Arrow();
}
```

Well, with those commented out lines, not quite a representative example...

To original poster: Just return the Image you want from the CursorImage overload..

Mirek
