
Subject: Re: support for maximising on second monitor[FEATURE_REQUEST]

Posted by [nixnixnix](#) on Mon, 11 Jun 2012 16:00:43 GMT

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Yes. I just tried

```
case WM_GETMINMAXINFO:
{
    MINMAXINFO *mmi = (MINMAXINFO *)lParam;
    Rect frmrc = Size(200, 200);
    ::AdjustWindowRect(frmrc, WS_OVERLAPPEDWINDOW, FALSE);
//    Size msz = Ctrl::GetWorkArea().Deflated(-frmrc.left, -frmrc.top,
//        frmrc.right - 200, frmrc.bottom - 200).GetSize();
//    Rect minr(Point(50, 50), min(msz, GetMinSize()));
//    Rect maxr(Point(50, 50), min(msz, GetMaxSize()));
    Rect minr(Point(50, 50), GetMinSize());
    Rect maxr(Point(50, 50), GetMaxSize());
    dword style = ::GetWindowLong(hwnd, GWL_STYLE);
    dword exstyle = ::GetWindowLong(hwnd, GWL_EXSTYLE);
    AdjustWindowRectEx(minr, style, FALSE, exstyle);
    AdjustWindowRectEx(maxr, style, FALSE, exstyle);
    mmi->ptMinTrackSize = Point(minr.Size());
    mmi->ptMaxTrackSize = Point(maxr.Size());
    LLOG("WM_GETMINMAXINFO: MinTrackSize = " << Point(mmi->ptMinTrackSize) << ",
MaxTrackSize = " << Point(mmi->ptMaxTrackSize));
    LLOG("ptMaxSize = " << Point(mmi->ptMaxSize) << ", ptMaxPosition = " <<
Point(mmi->ptMaxPosition));
}
return 0L;
```

and it seems to be the best all round. Can we make this the default behaviour please?

Nick