
Subject: Re: why no virtual destructor for RegExp?
Posted by [dolik.rce](#) on Fri, 25 Jan 2013 15:04:28 GMT
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Hi Navi

IMHO the pattern parameter should not be there, it is kind of confusing and against the whole idea that RegExp object represents the regexp pattern. If you want to have a chance to specify the replace pattern a separate global function might be better for this... It could use the RegExp object internally, so it's not much work for you

Quote: `int ReplaceGlobal(String& t, const String r, const String pattern=NULL, bool backref=false);`
`//DONE`
`int ReplaceGlobal(String& t, const String r, int offset, const String pattern=NULL, bool`
`backref=false); //DONE`

Why not simply `int ReplaceGlobal(String& t, const String r, offset=0, bool backref=false);` ... and similar for the vector and callback variant. It would make the interface simpler, without reducing its capabilities.

Note: The above is not any official requirement, just my ideas and opinions

Honza