
Subject: Re: SQL + vector related question
Posted by [jerson](#) on Mon, 13 May 2013 16:12:01 GMT
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Follow up

I changed the code to this and I am able to save to the database now. Is there an easier way to achieve this using native U++ utils?

String dat;

```
for (int i =0;i < LeftSeries[0].GetCount();i++) dat << AsString(LeftSeries[0][i]);
dat << '\r';
for (int i =0;i < LeftSeries[1].GetCount();i++) dat << AsString(LeftSeries[1][i]);
dat << '\r';
for (int i =0;i < LeftSeries[2].GetCount();i++) dat << AsString(LeftSeries[2][i]);
dat << '\r';
for (int i =0;i < LeftSeries[3].GetCount();i++) dat << AsString(LeftSeries[3][i]);
dat << '\r';
for (int i =0;i < RightSeries[0].GetCount();i++) dat << AsString(RightSeries[0][i]);
dat << '\r';
for (int i =0;i < RightSeries[1].GetCount();i++) dat << AsString(RightSeries[1][i]);
dat << '\r';
for (int i =0;i < RightSeries[2].GetCount();i++) dat << AsString(RightSeries[2][i]);
dat << '\r';
for (int i =0;i < RightSeries[3].GetCount();i++) dat << AsString(RightSeries[3][i]);
dat << '\r';
```

The information in the database is like this

```
[4, -40][11, -40]
[1, -33][12, -33]
```

```
[5, -40][11, -40]
[1, -33][11, -33]
```

Each line has data for one Vector and can hold a max of 12 points.

How should I re-populate the vector from the string?

Regards
Jerson