
Subject: Re: Troubles compiling code with -fPIC
Posted by [mirek](#) on Mon, 01 Jul 2013 06:46:33 GMT
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This really weird. Not when it was commented out, but my guess is it is commented out since the beginning:

The part of code is for MacOS X, X11 subsystem. Macs always have CPUs that support MMX/SSE/SSE2, so there is no point to call assembler to find out... so all assembly code is #ifdefed out... I doubt that adding some back is the cause of -fPIC problems...

Mirek
