Subject: plugin/FT_fontsys, plugin/DroidFonts
Posted by mirek on Mon, 16 Sep 2013 09:59:32 GMT
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plugin/FT_fontsys provides embedded font system (FreeType based) that replaces the one in Draw (and makes it host indepent). Fonts then can be added using

```
void SetFileFont(int face, const char *path, dword style = 0);
void SetMemoryFont(int face, const byte *data, int size, dword style = 0);
```

(main.conf is used to do the actual replacement).

plugin/DroidFonts then uses this to embed basic set of fonts from the Droid family.

(All this, of course, is meant to be combined with SDraw or GLDraw for creating new rainbow platforms or to provide server side Draw without any other resources required).