

Hi

This is modified Grid01 from tutorial.
WhenCtrlsAction callback can be changed as required.

```
#include <CtrlLib/CtrlLib.h>
#include <GridCtrl/GridCtrl.h>

using namespace Upp;

struct App : TopWindow {
    typedef App CLASSNAME;

    GridCtrl grid;
    EditString name;
    EditInt age;
    Option opt1;

    App() {
        Sizeable().Zoomable();

        Add ( grid.SizePos() );

        grid.AddColumn ( "Name" ).Edit ( name );
        grid.AddColumn ( "Age" ).Edit ( age );

        grid.AddColumn ( "Status", t_ ( "Status" ), 4 ).Ctrls<Option>();

        grid.Add ( "Ann", 21 )
            .Add ( "Jack", 34 )
            .Add ( "David", 15 );
        grid.Add ( "Ann", 21 )
            .Add ( "Jack", 34 )
            .Add ( "David", 15 );
        grid.Add ( "Ann", 21 )
            .Add ( "Jack", 34 )
            .Add ( "David", 15 );
        grid.Add ( "Ann", 21 )
            .Add ( "Jack", 34 )
            .Add ( "David", 15 );

        grid.Set ( 5, 0, "Daniel" );
        grid.SetFixed ( 0, 1, "Age of person" );
```

```

grid.Indicator();
grid.WhenLeftDouble = THISBACK ( ShowInfo );

grid.WhenCtrlsAction = THISBACK ( SetColor ); // call back for control change

grid.ColorRows();
grid.EditCell();
grid.EnterLikeTab();
grid.GoBegin();

}

void ShowInfo() {
    PromptOK ( Format ( "%s is %d years old", grid ( 0 ), grid ( 1 ) ) );
}

void SetColor() {
    int row = grid.GetRowId();
    if ( grid.Get ( row, 2 ) == 1 ) { // check if opt is set
        grid.GetRow ( row ).Bg ( LtGreen() );
    }
    else {
        grid.GetRow ( row ).Bg ( Yellow() );
    }
}

};

GUI_APP_MAIN {
    App().Run();
}

```
