
Subject: Why does this code hang?

Posted by [slashupp](#) on Sun, 25 Oct 2015 11:59:36 GMT

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(debian 64-bit)

Based on reply by unodgs: [http:// www.ultimatepp.org/forums/index.php?t=msg&th=6809&goto=36746&#msg_36746](http://www.ultimatepp.org/forums/index.php?t=msg&th=6809&goto=36746&#msg_36746)

The following code hangs when a tab is clicked:

```
#include <CtrlLib/CtrlLib.h>
#include <TabBar/TabBar.h> //must add package TabBar

using namespace Upp;

struct test_tabbar : public TopWindow
{
    typedef test_tabbar CLASSNAME;
    TabBar TB;
    test_tabbar();
    void ontab();

};

test_tabbar::test_tabbar()
{
    Title("test_tabbar");
    Add(TB);
    TB.HSizePosZ(0, 0).VSizePosZ(0, 0);
    TB.AddKey("one", "tab one");
    TB.AddKey("two", "tab two");
    TB.AddKey("three", "tab three");
    TB.WhenAction = THISBACK(ontab);
}

void test_tabbar::ontab()
{
    PromptOK(TB.Get(TB.GetKey(TB.GetHighlight())).ToString());
}

GUI_APP_MAIN
{
    test_tabbar().Run();
}
```
