
Subject: Re: Menu and UHD on Windows
Posted by [mirek](#) on Sun, 22 Nov 2015 17:12:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

Novo wrote on Sun, 22 November 2015 16:56mirek wrote on Sun, 22 November 2015 01:28Fixed.

Thank a lot! It also worth mentioning that one should call SetUHDEnabled() to make this work. It took me a lot of time to figure that out. IMHO, UHD mode should be enabled by default. Without UHD enabled GUI looks just terrible (including all examples and demos).

Well, that is windows default for apps not aware about UHD...

I am undecided about this. CtrlLib is ready for UHD, but client application might be not...
