
Subject: Re: Issues using 2015.2 version
Posted by [forlano](#) on Wed, 27 Jan 2016 20:10:00 GMT
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mirek wrote on Wed, 27 January 2016 07:27Hi,

I would rather recommend fixing the code. Could you please show me the example of code that is causing the problem?

Here it is one:

```
class ReadExcelDlg : public WithReadExcel<TopWindow> {
    typedef ReadExcelDlg CLASSNAME;
    OfficeSheet sheet;
    void MakeList();
    void SaveDetailRecord(int count, int idteam, Vector<String> p);
    int SaveMasterRecord(Vector<String> t);
public:
    bool updated;
    void SetTournamentDir( String dir);
    void ReadSheetDetail();
    ReadExcelDlg();
};
// code snippet

    Vector<String> t;
        //...
    int idteam = SaveMasterRecord( t); <--- error C2280
```

another

```
class Pair : Moveable<Pair> {
public:
    int idw, idb;
    String ToString() const { return AsString(idw) + ' ' + AsString(idb); }
    Pair(int idw, int idb) : idw(idw), idb(idb) {}
    Pair() {}
};

class SortPairing {
    Vector<Pair> pairs;
    int comppair(int j1, int j2);
public:
    Vector<Pair> SortPairs(Vector<Pair> pairing);
```

```
SortPairing() {}  
~SortPairing(){}  
};
```

```
//code snippet  
    SortPairing S, pairs;  
    //...  
    Vector<Pair> sortedPairing;  
    sortedPairing = S.SortPairs(pairs); <--- error C2280
```

There are several of this kind that appear when Vector<something> is passed in a function.
With non C11 everything worked without complain.

Thanks!
Luigi
