
Subject: Re: [fatal error:] on Centos 7
Posted by [Klugier](#) on Thu, 29 Dec 2016 10:16:43 GMT
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Hello amrein,

I would like to thank you for your job of renovating rpm build. I have got one question here - do we need following code in upp.spec:

```
cat > %{buildroot}/%{_datadir}/%{name}/GCC.bm << EOF
BUILDER = "GCC";
COMPILER = "g++";
DEBUG_INFO = "2";
DEBUG_BLITZ = "1";
DEBUG_LINKMODE = "1";
DEBUG_LINK = "$LINK";
DEBUG_OPTIONS = "-O0";
DEBUG_FLAGS = "";
RELEASE_BLITZ = "0";
RELEASE_LINKMODE = "1";
RELEASE_OPTIONS = "-O3 -ffunction-sections -fdata-sections";
RELEASE_SIZE_OPTIONS = "-Os -finline-limit=20 -ffunction-sections -fdata-sections";
RELEASE_FLAGS = "";
RELEASE_LINK = "-Wl,--gc-sections $LINK";
DEBUGGER = "gdb";
PATH = "";
INCLUDE = "$INCLUDEDIR";
LIB = "$LIBDIR";
REMOTE_HOST = "";
REMOTE_OS = "";
REMOTE_TRANSFER = "";
REMOTE_MAP = "";
LINKMODE_LOCK = "0";
EOF
```

This is redundant with information provided with build method. Moreover the flags is not compatible with each other. Please let me know what do you think about this?

Sincerely,
Klugier