
Subject: misaligned special characters

Posted by [forlano](#) on Tue, 22 Aug 2006 09:24:01 GMT

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Hello,

the holiday is finished and the work already started.

I've a problem with Italian accented characters. I mean, they look OK, but semms that a blank space is eat at their right. Please have a look to the screenshot below taken from a LineEdit.

same occur with special German characters, some user said.

Then I've another example in CtrlArray:

This is where I set the language and charset:

```
void ReadConfigFile()
{ VectorMap<String, String> cfg = LoadIniFile("./vega.cfg");
  String recentdir = cfg.Get("RECENTDIR", Null);
  String language = cfg.Get("LANGUAGE", Null);
  String pathDB = cfg.Get("PATHDB", Null);
  TD.PATHDIR = recentdir;
  TD.LANGUAGE = language;
  TD.PATHDIRDB = pathDB;
  SetDefaultCharset(CHARSET_UTF8);
  if ( language == "IT-IT" ) SetLanguage( LNG_('I','T','I','T') );
  else if ( language == "DE-DE" ) SetLanguage( LNG_('D','E','D','E') );
  else if ( language == "FR-FR" ) SetLanguage( LNG_('F','R','F','R') );
  else if ( language == "ES-ES" ) SetLanguage( LNG_('E','S','E','S') );
  else if ( language == "PT-PT" ) SetLanguage( LNG_('P','T','P','T') );
  else if ( language == "RU-RU" ) SetLanguage( LNG_('R','U','R','U') );
  else if ( language == "PT-PT" ) SetLanguage( LNG_('p','T','P','T') );
  else SetLanguage( LNG_('E','N','U','S') ); // default English
}
```

Any suggestion? (using 607-dev1)

Luigi

File Attachments

1) [ss_12.jpg](#), downloaded 3174 times

ID	NAME	Rat	Tit	Nat	Scr		1
1	BRUNELLO SABINÒ	2567	AX	BG	1.0		+W99
2	GODENA MICHELE	2565	AX	TV	1.0		+B100
3	COLLUTIIS DUILIO	2476	AX	SA	1.0		+W101

2) [ss_13.jpg](#), downloaded 3235 times

Bo.	White Player		Black Player		IDW-IDE	Result	
1	GARUFI NATALE	(1.0)	BRUNELLO SABINÒ	(1.0)	82 - 1	...	
2	GODENA MICHELE	(1.0)	LUZI ALESSANDRO	(1.0)	2 - 81	...	
3	MOSCARDI DANIEL	(1.0)	COLLUTIIS DUILIO	(1.0)	79 - 3	...	