
Subject: Re: SFTP or full SSH2 support for U++?
Posted by [Tom1](#) on Mon, 03 Jul 2017 08:33:14 GMT
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Hi Oblivion,

I have successfully tested your examples on Windows 10 Professional 64-bit platform using MSC14, MSC14x64, MSC15 and MSC15x64 build methods.

I guess the usual warnings on the deprecation of functions used by libssh2 could probably be suppressed by using a compiler flag associated to the SSH package. This is just a cosmetic issue though.

Thank you very much for your effort on this task.

Best regards,

Tom
