
Subject: Re: [PROPOSAL] Redesigned Assembly Setup Dialog

Posted by [Oblivion](#) on Fri, 08 Jun 2018 14:53:45 GMT

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Hello Klugier,

Thank you for commenting on my proposal!

Quote:

I do not like the new UI - it doesn't look great and it is a little bit overwhelming. I believe we should keep it like it is and add the possibility to display nests array in separate Window. The nest still will be displayed as EditString, but it can be modified as ArrayCtrl. I was thinking about adding buttons like we do in Android builder:

My main frustration with the original layout is that it makes somewhat harder to modify and reorganize nest paths (especially when there's a handful of them). So, I am actually OK with the EditString as long as there is a way to modify and rearrange the paths easily. Your (and Sender Ghost's) suggestion makes sense.

So maybe my new proposal can be broken into two parts:

- 1) Add an additional button (as shown in the Android Builder you've posted) that will open a dialog where the nests can be added, deleted, inserted, rearranged, using an array ctrl.
- 2) Add the existing assemblies to the places section of the invoked filesel (in arrayctrl rows). Or use the second button to popup a menu (similar to Find window in the IDE) that'll let us select from the existing assemblies (something similar to shortcuts).

What do you think?

Best regards,
Oblivion
