Subject: Re: Bot library for discord, bombs example adapted.
Posted by Xemuth on Fri, 08 Nov 2019 12:39:04 GMT
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Hello JjacksonRIAB,

I face a problem with your lib, when I use it on Linux it crash after few hours of running.

here is the crash message :

last line : "Erreur de segmentation" mean "segmentation error"

The code I use to produce this error is really simple :

```
#include <Core/Core.h>
#include "Discord.h"
using namespace Upp;

CONSOLE_APP_MAIN
{

 Discord bot(<botID>, <botToken>);

    bot.WhenMessageCreated = [&](ValueMap payload) {
        String channel  = payload["d"]["channel_id"];
        String content  = payload["d"]["content"];
        String userName = payload["d"]["username"];

        if(content.StartsWith("!hello")) {
            bot.CreateMessage(channel, "hello, world!");
        }
    };

    bot.Listen();
}
```

Have you any idea of how to fix this ?

Thanks in advance.