
Subject: Re: Problem with custom 32-bit compilers
Posted by [neo_in_matrix](#) on Sat, 04 Jun 2022 17:25:42 GMT
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Just found out that CLANG.Debug.Debug_Full.Noblitz has program.pdb but other compilers don't.

Here are my configured compilers:

File Attachments

1) [u++bm.PNG](#), downloaded 554 times



Build methods

Method
CLANG
CLANGx64
mingw32
mingw64
msys32
msys64
winlibs32
winlibs64

Builder:

Compiler name:

External debugger:

Common options:

Common C++ options:

Common C options:

Common link options:

Common fixed flags:

Debug mode defaults

Default debug info level: Use BLITZ

Debug options:

Debug fixed flags:

Debug link options:

Release mode defaults

Use BLITZ

Release options:

Release fixed flags:

Release link options:

Allow precompiled headers Disable BLITZ


PATH - executable directories

INCLUDE directories

LIB directories

Lock link mode

Script file:



Store all target files
in the same directory