
Subject: Re: Compilation warnings and random crashes

Posted by [mirek](#) on Sat, 19 Oct 2024 15:57:09 GMT

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And maybe

```
for(int i = 0; i < packages.GetCount(); i++) {  
    const PkInfo& pkg = packages[i];  
    DDUMP(IdleImg::GetCount());  
    DDUMP(pkg.package);  
}
```

(Just to check whether maybe it is always the same package that causes problems)
