
Subject: Re: Name of a print job is missing
Posted by [mirek](#) on Mon, 13 Nov 2006 10:02:38 GMT
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OK, first quick fix:

```
bool PrinterJob::Execute0(bool dodlg)
{
    pdlg = new Win32PrintDlg_;
    PRINTDLG& dlg = *pdlg;
    dlg.Flags =
    PD_DISABLEPRINTTOFILE|PD_NOSELECTION|PD_RETURNDC|PD_HIDEPRINTTOFILE;
    dlg.nFromPage = current;
    dlg.nToPage = current;
    dlg.nMinPage = from;
    dlg.nMaxPage = to;
    if(from != to)
        dlg.Flags |= PD_ALLPAGES;
    dlg.hwndOwner = GetActiveWindow();
    dlg.Flags |= PD_RETURNDEFAULT;
    if(!PrintDlg(&dlg)) return false;
    if(dlg.hDevMode) {
        DEVMODE *pDevMode = (DEVMODE*)::GlobalLock(dlg.hDevMode);
        pDevMode->dmOrientation = landscape ? DMORIENT_LANDSCAPE : DMORIENT_PORTRAIT;
        ::GlobalUnlock(dlg.hDevMode);
    }
    bool b = true;
    if(dodlg) {
        DeleteDC(dlg.hDC);
        dlg.Flags &= ~PD_RETURNDEFAULT;
        b = PrintDlg(&dlg);
    }
    if(b) {
        draw = new PrintDraw(dlg.hDC, Nvl(name, Ctrl::GetAppName()));
        page.Clear();
        if(!(dlg.Flags & PD_PAGENUMS)) {
            dlg.nFromPage = dlg.nMinPage;
            dlg.nToPage = dlg.nMaxPage;
        }
        for(int c = 0; c < ((dlg.Flags & PD_COLLATE) ? dlg.nCopies : 1); c++)
            for(int i = dlg.nFromPage - 1; i <= dlg.nToPage - 1; i++)
                for(int c = 0; c < ((dlg.Flags & PD_COLLATE) ? 1 : dlg.nCopies); c++)
                    page.Add(i);
        return true;
    }
    return false;
}
```

Unfortunately, this still does not solve the problem with landscape mode. Looks like calling CreateDC directly is the only option to achieve required operation...

Mirek
