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Subject: bug? msvc implicit /mt switch

Posted by [luoganda](#) on Thu, 04 Jan 2018 20:45:05 GMT

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ver11658:

when project is set to singlethreaded(inPackageConfig) and build method to AllStatic, there is an implicit /mt switch.

In code it's somewhere in between Package organizer(compiler options) and Build method(common options)

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Subject: Re: bug? msvc implicit /mt switch

Posted by [mirek](#) on Wed, 31 Jan 2018 17:48:12 GMT

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luoganda wrote on Thu, 04 January 2018 21:45ver11658:

when project is set to singlethreaded(inPackageConfig) and build method to AllStatic, there is an implicit /mt switch.

In code it's somewhere in between Package organizer(compiler options) and Build method(common options)

This is standard since ~2016. We do not care to use different code for ST anymore (performance impact is negligible).

Mirek

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