
Subject: Custom script: any way to specify custom error pattern?

Posted by [luoganda](#) on Tue, 31 Jul 2018 18:51:10 GMT

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When using script under Setup->Build Methods...,
is there any way somewhere to specify custom error for output window to click and go to it.

I have something like this now, but it doesn't do anything.

```
Error( 18)  C:\programi\zz_u++_myApps\Test\Test.cpp(6): Undefined symbol 'sa' in function WinMain
```

Maybe it would be a good idea to specify it directly in 'scriptName.bsc'.
By the way, what does that 'Lock link mode' do?
