
Subject: compiling issue with Clang
Posted by [Leander](#) on Wed, 10 Aug 2022 17:48:53 GMT
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Hi to all.

Tried the "hello" project at upp/clang at Win 11 with a BAT:

```
C:\upp\bin\clang\bin\armv7-w64-mingw32-c++.exe main.cpp -I C:\cpp\include -L libkernel32.a  
libuser32.a libgdi32.a libadvapi32.a libshell32.a libwinmm.a libwinspool.a libcomdlg32.a libole32.a  
liboleaut32.a libuuid.a libodbc32.a libodbc32.a libopengl32.a libglu32.a libglaux.a -fpermissive  
-w -mwindows 2> C:\cpp\return.txt
```

Got the return:

```
clang-14: error: no such file or directory: 'libuser32.a'  
clang-14: error: no such file or directory: 'libgdi32.a'  
clang-14: error: no such file or directory: 'libadvapi32.a'  
clang-14: error: no such file or directory: 'libshell32.a'  
clang-14: error: no such file or directory: 'libwinmm.a'  
clang-14: error: no such file or directory: 'libwinspool.a'  
clang-14: error: no such file or directory: 'libcomdlg32.a'  
clang-14: error: no such file or directory: 'libole32.a'  
clang-14: error: no such file or directory: 'liboleaut32.a'  
clang-14: error: no such file or directory: 'libuuid.a'  
clang-14: error: no such file or directory: 'libodbc32.a'  
clang-14: error: no such file or directory: 'libodbc32.a'  
clang-14: error: no such file or directory: 'libopengl32.a'  
clang-14: error: no such file or directory: 'libglu32.a'  
clang-14: error: no such file or directory: 'libglaux.a'
```

Found some of them in this dir
C:\upp\bin\clang\armv7-w64-mingw32\lib\

but were "not found" in spite.
Could it be that some of my lib files are obsolete?
Is the compiler (in the BAT) the best choice?

Martin