
Subject: How To call the Color picker window?
Posted by [kbyte](#) on Thu, 26 Mar 2009 08:21:51 GMT
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Hi all,

I am trying to design a form for the application configuration and for choose colors for several items of the application. I cant show the color picker window.

I tryed this:

```
TopWindow t;  
ColorPopUp h;  
t.Add(h.SizePos());  
t.Run();
```

but it opens a new window with a very large length and not buttons for feedback.

What I want is to have the myDlg form and some static boxes showing the item to be configured in terms of color and in front of each item a rectabgle or something must be drawn with the default color. When someone clicks those rectangles then the color pick must appear to select other color.

Something like the theIDE|Setup|Environemnt|Syntax highlighting but I dont need the grid, just in the form...

Many thanks

Alex

Subject: Re: How To call the Color picker window?
Posted by [mrjt](#) on Thu, 26 Mar 2009 10:10:38 GMT
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ColorPopUp is only designed to be used as a pop-up (the hint is in the name). In this instance I think a case could be made that it should be possible to use it as a child since the changes are quite simple, but I digress.

What probably want is either ColorCtrl or ColorPusher (ColorPusher is the one Thelde uses and I think more modern). These are buttons that display an assigned color and when the user clicks them automatically open a color selector.

Or you can do this youself using ColorPopUp and a Ctrl of your own devising.

Subject: Re: How To call the Color picker window?
Posted by [kbyte](#) on Thu, 26 Mar 2009 19:26:09 GMT
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It works already with ColorPusher !

Thank you

Alex
