
Subject: GridCtrl column width simple question
Posted by [koldo](#) on Wed, 29 Apr 2009 08:30:08 GMT
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Hello all

I have done a simple function to write data to a GridCtrl:

```
void Grid_Write(int row, int col, char *str)
```

When the row or the column does not exist, it does:

```
if (row > grid.GetRowCount()-1) {  
    for (int i = grid.GetRowCount(); i < row+1; ++i)  
        grid.AddRow("", 100);  
}
```

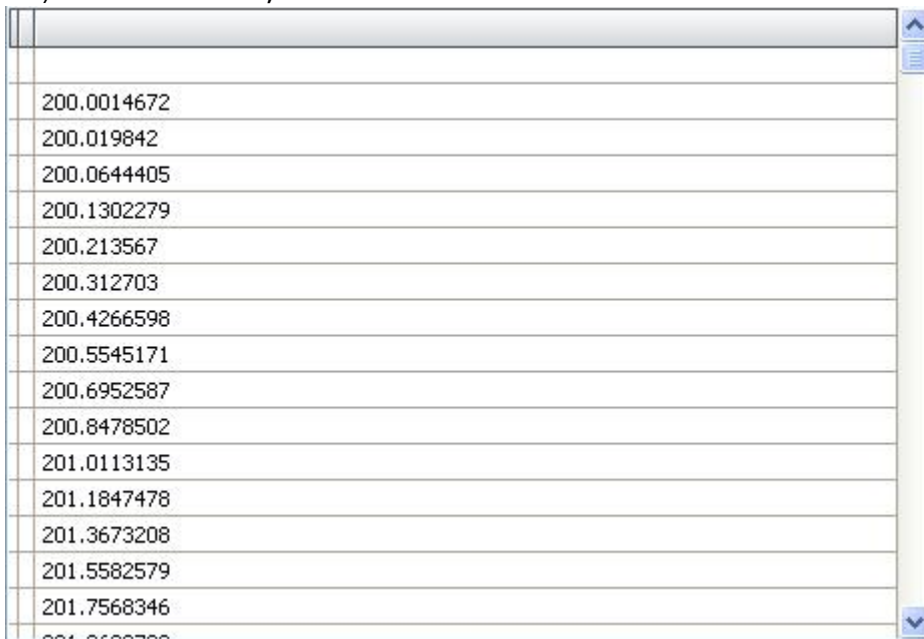
Doing that with more than one column I get this: the first columns get so thin that are almost hidden.

Do you know how to get all columns with same width if they - as in this case - are not added to the grid at the same time and data is included in between?

Best regards
Koldo

File Attachments

1) [Grid.JPG](#), downloaded 764 times



200.0014672
200.019842
200.0644405
200.1302279
200.213567
200.312703
200.4266598
200.5545171
200.6952587
200.8478502
201.0113135
201.1847478
201.3673208
201.5582579
201.7568346
201.8478502

Subject: Re: GridCtrl column width simple question
Posted by [unodgs](#) on Wed, 29 Apr 2009 09:47:10 GMT
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Please turn off column repainting when adding columns:

```
void Grid_Write(int row, int col, char *str)
{
    grid.Ready(false);
    if (row > grid.GetRowCount()-1) {
        for (int i = grid.GetRowCount(); i < row+1; ++i)
            grid.AddRow("", 100);
    }
    grid.Ready(true);
}
```

This must be done only in Proportional mode and only if you're adding columns when grid is visible.

Subject: Re: GridCtrl column width simple question
Posted by [koldo](#) on Wed, 29 Apr 2009 11:06:32 GMT
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Hello unodgs

Almost ok. Now I initialize the grid with:

```
grid.ResizeColMode(0);
```

that is Absolute mode, and it works:

```
grid.Ready(false);
if (col > grid.GetColumnCount()-1) {
    for (int i = grid.GetColumnCount(); i < col+1; ++i)
        grid.AddColumn("", 100);
}
tabGrid->grid.Ready(true);
```

Best regards
Koldo
