
Subject: New Value features

Posted by [mirek](#) on Sat, 05 Nov 2011 17:13:07 GMT

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Working on JSON support in U++, I have decided that Value could have members GetCount and operator[] to directly access assigned ValueArray and ValueMap.

Means that while in past we have to write

```
Value MyConvert::Format(const Value& v)
{
    ValueMap m = v;
    return String().Cat() << m[FIRST] << ", " << m[SECOND]);
}
```

it is now possible to use

```
Value MyConvert::Format(const Value& v)
{
    return String().Cat() << v[FIRST] << ", " << v[SECOND]);
}
```