Subject: U++ library prebuilt for vs2008
Posted by damody on Sat, 07 Jan 2012 02:31:51 GMT
View Forum Message <> Reply to Message

Just Only static library, but shared need to modify so many code.
I think need to write a program add __declspec(dllexport) before function.
The prebuilt let me can design by U++ IDE, and develop & coding with Visual Studio 2008.

Maybe it's useful for someone?

4 configuration:
Deubg MDd
Deubg MTd
Release MD
Release MT

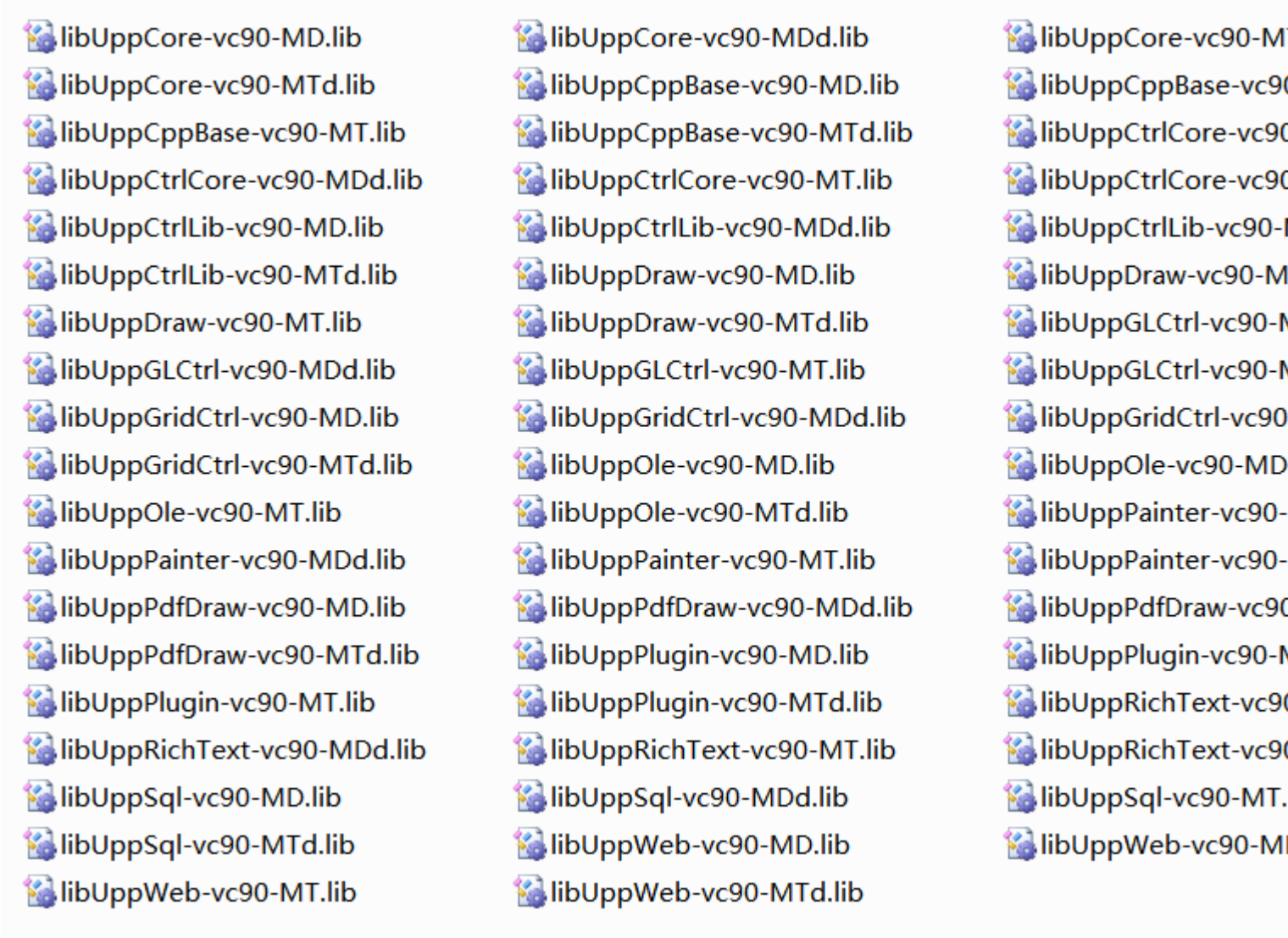
Ultimate++4360_vc90_lib_x86.7z:
http://www.megaupload.com/?d=JK9IL4ZW

Ultimate++4360_vc90_lib_x64.7z:
http://www.megaupload.com/?d=21NT08NY

http://www.megaupload.com/?d=2RRHKU3F

File Attachments

1) 2012-01-07 10 31 17.png, downloaded 682 times



Subject: Re: U++ library prebuilt for vs2008
Posted by mirek on Sat, 07 Jan 2012 09:40:21 GMT
View Forum Message <> Reply to Message

This a very good achievement indeed.

I do not have Visual Studio installed to check, therefore I would like to ask: Is .icpp issue solved somehow?

Subject: Re: U++ library prebuilt for vs2008
Posted by damody on Sat, 07 Jan 2012 10:49:04 GMT
View Forum Message <> Reply to Message

For every *.icpp, I copy and change name to *.cpp.

Subject: Re: U++ library prebuilt for vs2008
Posted by mirek on Sat, 07 Jan 2012 15:33:31 GMT
View Forum Message <> Reply to Message

damody wrote on Sat, 07 January 2012 05:49For every *.icpp, I copy and change name to *.cpp.

Well, but that is not exactly the solution... The purpose of .icpp is to be "always linked in". Without this feature, linker eliminates e.g. Image format plugins.

Mirek

Subject: Re: U++ library prebuilt for vs2008
Posted by damody on Sun, 08 Jan 2012 02:19:07 GMT
View Forum Message <> Reply to Message

Yes, you are right.
There is vc solution, I think the people who need this can modify by theirself.

http://www.megaupload.com/?d=2RRHKU3F