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Subject: Error: ItemRect::Editable(false) + Tab  
Posted by [iST1](#) on Sat, 19 Oct 2013 08:32:59 GMT  
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```
GUI_APP_MAIN
{
  TopWindow wnd;
  GridCtrl grid;

  EditString edit1;
  EditString edit2;
  grid.AddColumn("Col1").Edit(edit1);
  grid.AddColumn("Col2").Edit(edit2);

  grid.Editing().Sorting(false).OneClickEdit();

  grid.AddRow();
  grid.Set(0, 0, "Cell11");
  grid.Set(0, 1, "Cell12");

  grid.AddRow();
  grid.Set(1, 0, "Cell21");
  grid.Set(1, 1, "Cell22");

  if (1) {
    //Error: 1) select row 0; 2) use Tab => row 1 can be edited
    grid.GetRow(1).Editable(false);
  } else {
    //Ok: 1) select row 0; 2) use Tab => row 1 can't be edited
    grid.GetCell(1, 0).Editable(false);
    grid.GetCell(1, 1).Editable(false);
  }

  wnd.Add(grid.SizePos());
  wnd.Run();
}
```

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