U++ - Refactoring #1732
GDB MI2 interface: new implimentation

05/29/2017 01:05 AM - Abdelghani Omari

Status:	Rejected		**Start date:**	05/29/2017
Priority:	Normal		**Due date:**	
Assignee:	Abdelghani Omari		**% Done:**	70%
Category:	Debugger		**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

the new parser is based on ParseJSON(const char *s).
it is in beta stage.

this week-end, i have started his integration in theide.
in first time i keep GUI as is, i change only the MI interface.

History

#1 - 05/29/2017 11:56 AM - Abdelghani Omari

- Description updated

#2 - 05/29/2017 11:57 AM - Abdelghani Omari

- Description updated

#3 - 05/30/2017 09:45 PM - Zbigniew Rebacz

Hold on? I think we need to improve our current implementation of GDB it posses several bugs like unexpected crashes etc. I think we should go into this area of development.

#4 - 06/05/2017 04:49 PM - Abdelghani Omari

Zbigniew Rebacz wrote:

> *Hold on? I think we need to improve our current implementation of GDB it posses several bugs like unexpected crashes etc. I think we should go into this area of development.*

I agree to work on the standard gdb interface in parallel.
please, let me know il there is an issue or forum thread that describe the probleme.

#5 - 09/20/2018 08:27 AM - Miroslav Fidler

- Status changed from In Progress to Rejected

(we have deleted mi2)