
Subject: Re: Ctrls<>() Callback / Disable some rows
Posted by [unodgs](#) on Mon, 18 Jun 2007 19:57:30 GMT
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Quote:I also think you have some inconsistent behavior with Get{...} and Set{...}. Some appear to auto-adjust for the Fixed{Column,Row} count and some do not.

You're right. It looks like I missed this one:

Value GridCtrl::Get(int r, const char * alias)

```
{  
    return Get0(r, aliases.Get(alias));  
}
```

It's fixed now! Thanks.
