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Subject: Re: A few new user questions and comments

Posted by [mirek](#) on Fri, 22 Jun 2007 18:54:54 GMT

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gerryw wrote on Thu, 21 June 2007 19:02 build on clean machines where the compiler and all associated tools / libs etc. are fully contained in the build tree. This way, once a build has been verified and promoted by the test team, we can reliably reproduce it for production / GA.

So what is the problem/difference? TheIDE is just another build tool that you are using instead of make in the process.

BTW, U++ release process is at the moment fully automatized, using C++ GUI program itself developed in TheIDE.

You just start this program, select which version you are about to release (in Windows version, there is even GUI dialog for this). The automatized system then compiles the fresh theide.exe, makes all requested installation packages, compiles them into installer programs and uploads them to sourceforge.net. The only thing that has to be done manually at the moment is to announce the package on the sf.net download site.

Linux release process is similar, just using bash scripts instead (AFAIK...).

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