
Subject: Re: How do I get a char * of the string stored in the String class?

Posted by [gprentice](#) on Thu, 24 Nov 2005 11:01:06 GMT

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From looking at String source code, it stores a null at the end of a string and has an operator function returning const char * so you can actually just use your string object anywhere a const char * is needed - or you could explicitly cast it.

(Maybe Mirek can confirm the null termination is always there ...)

```
void gp1(const char * p)
{
    PromptOK(p);
}
```

```
void HelloWorld::About()
{
    PromptOK("{}1@5 [@9= This is the]::@2 [A5@0 Ultimate`+`+ Hello world sample}}");
```

```
String abc = "hello";
gp1(abc);
}
```

Graeme
