Subject: [feature] Blitz gratiously handling problems
Posted by pvozenilek on Thu, 28 Jun 2007 03:32:23 GMT
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If compilation by Blitz fails then the system may try to compile individual files one by one. If this succeeds then the files are not compatible and Blist may use this knowledge.

* it may always compile these files individually
* it may use some heuristic to find out which files do not fit together
* it may notify the user about the problem (this may be quite easily a programmer mistake and pointing to it may be very valuable)
* the compatibility test may be tried again from time to time

E.g Boost.Regex library cannot be compiled in Blitz style. (I tried this manually recently and there's something nasty hidden.)