
Subject: Re: How do I get a char * of the string stored in the String class?

Posted by [gprentice](#) on Thu, 24 Nov 2005 11:09:40 GMT

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And I just noticed the squiggle operator returns a const char * so you don't need to cast get a const char *.

```
void gp1(const char * p)
{
    PromptOK(p);
}
```

```
void HelloWorld::About()
{
    PromptOK("{}1@5 [@9= This is the]::@2 [A5@0 Ultimate`+`+ Hello world sample}");
```

```
    String abc = "hello";
    gp1(~abc);
}
```

Graeme
