
Subject: Re: How to use third party libraries? (Newbie alert!)

Posted by [mirek](#) on Mon, 02 Jul 2007 06:33:26 GMT

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bonami wrote on Sun, 01 July 2007 21:38yeah. no connection so far, since i just coded.
common is a library for all other applications in my project, providing result enum definition, I/O
capsulation, etc.

the whole project is far more than this.

<http://ezproject.sourceforge.net>

Well, as there is no connection and no public symbols in the .dll, perhaps it is the reason why .dll
is not required on another machine? (I mean, perhaps linker just excludes it altogether, just like it
does for unreferenced static libraries..)

Mirek
